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Subject: Re: All problems-Creating "Maps"/Modding terrain  
Posted by [zillia](#) on Tue, 09 Oct 2007 02:34:18 GMT  
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HORQWER wrote on Mon, 08 October 2007 21:25IT WILL WORK IF U PUT  
0669000  
LOLZ

^^ I love when this n00b posts, to funny.

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