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Subject: Re: Opinion piece of sorts - "1v1 doesn't prove skill"

Posted by [nikki6ixx](#) on Sat, 06 Oct 2007 21:13:12 GMT

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I haven't ever played a formal 1 v 1, but I'm going to assume the quick thinking necessary to jump from repairing a building, to keeping the enemy occupied, and then a moment later demolishing one their own structures, would require quite a bit of skill.

And SoQReal, quit harping at "public server 'n00bs" . You know, some people just play for the fun of it, and enjoy playing on a server that has a variety of skill levels. To me, that's what makes this game so fun to play.

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