Subject: Re: All problems-Creating "Maps"/Modding terrain Posted by bat66wat6 on Wed, 03 Oct 2007 17:36:53 GMT

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Umm yeah now i thought i'd download a map from renhelp.net just to exploit what variety's of map there are....i got one map, called "C&C\_City\_Flying\_EXP" , any ways how can i mod vehicle parts, as some guy managed to do

The MRLS is modded so that the Launcher part rotates when you look in different dirrections, look at the SS below

## File Attachments

