
Subject: Re: All problems-Creating "Maps"/Modding terrain
Posted by [bat66wat6](#) on Wed, 03 Oct 2007 14:57:22 GMT

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I've registered my GMAX without any registration hack thing and it seems to run fine with no errors now, i managed to stop it bitching about the "GMAX Driver" when i 2x click the icon... And RenX appears to work fine 2

There are 2 SS's of what my RenX and GMAX look like below after loading...is there any setup further required of the 2 programs or am i good to go to the next phase(e.g Attempting to make basic terrain and texturising them?)

P.S:Can someone please point me to a Really GOOD Door Making and placing on the map tutorial(There is one on Renhelp.net but the Guy just starts with "Make your door in GMAX(It looks like this)"

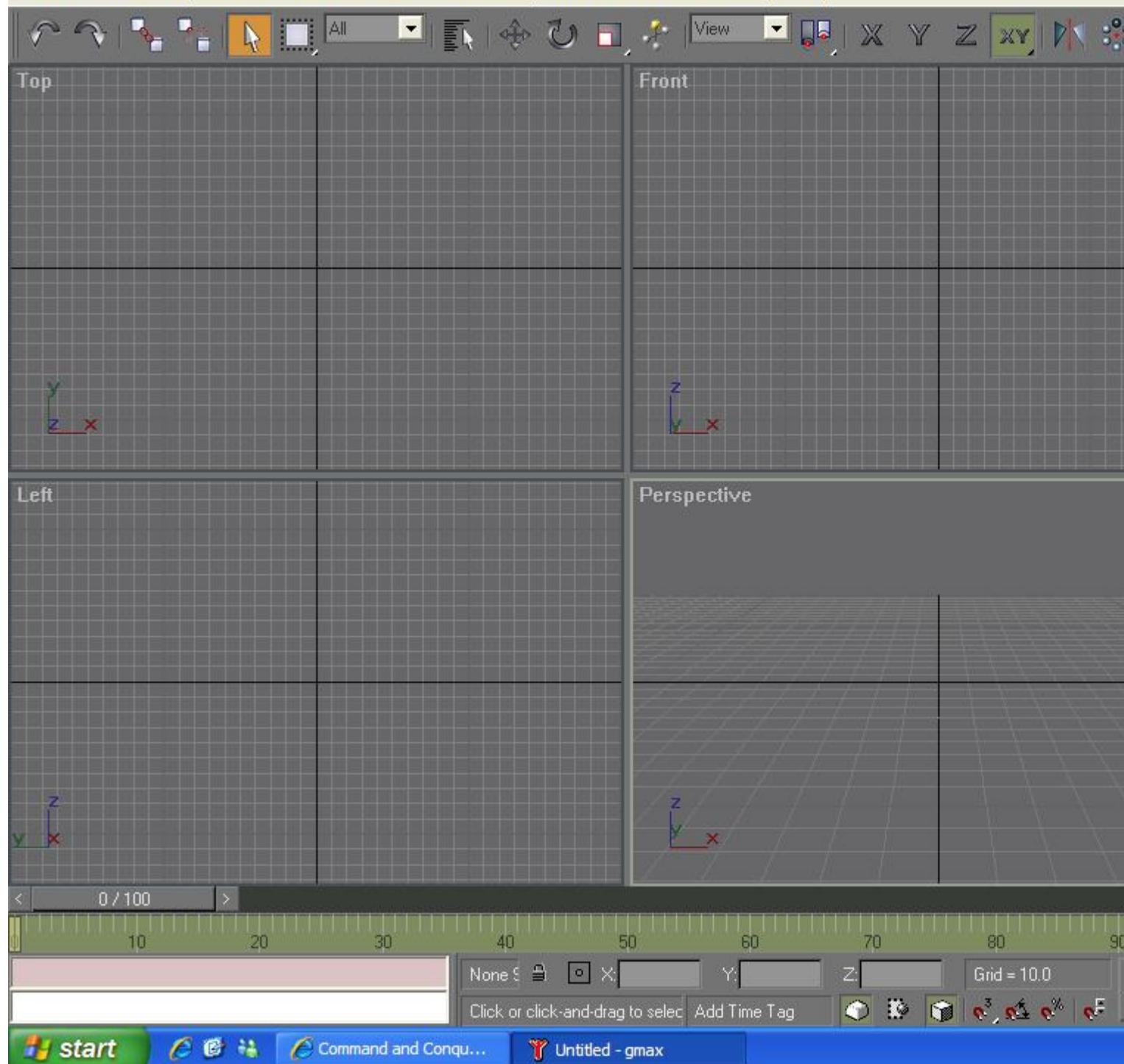
with a Screenshot of his door below, i really need a clear tutorial, i only got GMAX about 2 days ago

File Attachments

1) [GMAX Screenshot.JPG](#), downloaded 496 times

Untitled - gmax

File Edit Tools Group Views Create Modifiers Animation Graph Editors Customize MAXScript Help



2) [RenX Screenshot.JPG](#), downloaded 502 times

Untitled - gmax - [RenX game pack]

File Edit Tools Group Views Create Modifiers Animation Graph Editors Customize MAXScript Help

