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Subject: Re: All problems-Creating "Maps"/Modding terrain

Posted by [Ethenal](#) on Tue, 02 Oct 2007 23:06:57 GMT

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Hey, at least you listen to our help.

Turbosquid handles GMax again I believe, but it takes some extra work. (After you request an email, you have to ask it to resend, but the registration fix works fine.)

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