Subject: Re: All problems-Creating "Maps"/Modding terrain
Posted by Slave on Mon, 01 Oct 2007 22:59:13 GMT

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Hm, i could register just fine. I believe turbosquid handles the registrations now. But things could have changed since I registered. Either way, the bypass should do it's job just fine too.

Aob's backdoor comment was silly, but I can see where it came from.