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Subject: Re: What happen to this game?

Posted by [Speedy059](#) on Mon, 01 Oct 2007 09:07:24 GMT

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I too am starting to notice that there isn't much teamwork anymore. Most people who play now just want to do their own thing. Servers have so many different modules/hacks running that the game play isn't like it used to be. Why in the world would a server enable the ability to destroy tanks and allow them to be rebuilt again? The originality of having an 8 (I believe it's 8?) tank max limit was to keep the game play balanced. I wish I was with titan1x77 to destroy all those retarded broken down tanks, stupidest thing I've ever seen in a server...let me know the next time you join a server

use some teamwork and organize a rush with apc's/tanks and destroy some buildings. The only thing I like that I've notice was in the n00bstories server where snipers didn't get as many points, as they used to, by shooting tanks.

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