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Subject: Re: W3D name of  
Posted by [jamiejrg](#) on Mon, 01 Oct 2007 01:58:37 GMT  
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It's just a plain with "shatter" checked in the w3d options. And it's transparent because of it's material.

Basically all the glass in game is part of a building, which are part of the map so good luck finding a w3d for glass.

Jamie

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