Subject: Re: What happen to this game?
Posted by Titan1x77 on Fri, 28 Sep 2007 21:57:49 GMT
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Ironwarrior, Yes I got kicked, t-banned or what not, but i didnt really care at that point, im not returning to that server again.

If you think setting up 30+ tanks for waves is teamwork, then your out of your mind! Everyone on the same page buying a med tank and killing just a few to pass the limit would be more like it.

I tried to organize a mass gunner rush but everyone was to busy waiting for 100 tanks for 10 waves, while we wait we could do something else you know?

It was just a bunch of lame people on the server, and I wanted to vent. So i made a post, I didnt see any rules about attacking buildings, nor did i see any rules about wrecks, wrecks are dumb anyways.

but your right, what i did was stupid and equally matched by the stupidity on that server.

@stewie, 8hr's??, sorry I joined the wrong server i guess, i dont have 8 hrs to play a game of watching people buy med tanks and kill em...

and your logic of waves is off, if 1 wave doesnt work, what makes you think the next wave will?...all it takes is 10 med tanks and they wouldnt be able to keep the building up for long(then just buy them normally!), if it doesnt work then "oh noes your giving them credits!!, bannnnhim!!1"

It may be a marathon, but if your attacking the enemys base, you still have an upper hand. As you hold the field and pound every tank that trys to come out, you are winning. I'm still gaining more credits then the other team.

Maybe if everyone attacked the HON, you may finally get it to blowup...back in the day this is how you would win.

Marathon + wrecks + dumb rules = horrible gameplay