Subject: Re: Harvy RIDING, this is ridiculous Posted by InternetThug on Fri, 28 Sep 2007 12:52:15 GMT View Forum Message <> Reply to Message

I would just like to say that this is the most retarded topic I have ever read...theres not a single instance in the game where you can have a moving beacon...how would the game physics even target the beacon? The nuke wouldn't be moving at an angle towards the ground following the beacon...it would most likely still only drop at the spot where it was placed...so yeah...nice lie. Again.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums