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Subject: Re: camera..

Posted by [SlikRik](#) on Thu, 27 Sep 2007 19:25:55 GMT

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That film was made using a limited frame, thusly eliminating hud elements that even hud 0 can't get rid of (like credits), as well as the first person of a fast moving infantry.

Easy.

We at Rp2 (we meaning me) use a different method for several aerial shots we got.

It's a secret

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