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Subject: Re: camera..

Posted by [OWA](#) on Thu, 27 Sep 2007 15:01:47 GMT

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AoBfrost wrote on Sun, 23 September 2007 22:41 Not sure, but maybe that was just a render of the game, not actually ingame. That would explain the perfect timing, capture, and hydraulics. Nope, that's wrong. Everything bar the logos and credits is all ingame footage. I was the cameraman and Eggman891 and TagDaze were the other two characters. I edited the video to make it work and there we have it.

Thanks for saying that my timing and capture is perfect though I'm sure Eggman will be pleased that you like his modified physics.

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