

---

Subject: Re: Opinion piece of sorts - "1v1 doesn't prove skill"

Posted by [w0dka](#) on Thu, 27 Sep 2007 14:10:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Skill for me?

Work in teams, know when your allie needs help and also know when someone could help you.

Comunication, a few jokes, quick discussions what to do next, what does who where when?

Knowing the game, when do what, what is in this situation useless? Which unit is perfect for which job?

hit that you want to hit, know how to drive/shoot.

1on1 simple misses the first two points :/

i love the feeling being part of a team solving a problem. If this problem is something javabased or a whole siege on field doesn't matter.

If you want to fight me fight me and my team. This is my usually answer for "lol n00b 1on1?"

1on1 is too much competition for me. i miss the fun there.

---