
Subject: Re: Public announcement: Points Bug Fix
Posted by [trooprm02](#) on Wed, 26 Sep 2007 19:42:59 GMT

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Crimson wrote on Tue, 25 September 2007 11:54: trooprm02 wrote on Tue, 25 September 2007 09:22: This is not just some random decision to be made, nor to be immediately forced upon us right away, weight the cons, weight the pros, then base a decision on what the community thinks.

The only real way I see this working, is if EVERYONE agrees to this, and not 1 person disagrees, and it becomes the new norm. If this doesn't happen, a reoccurrence of what happened @ cw.cc will happen.

We're not doing that. We have been evaluating the fix for over 2 months now (read the first post, duh)... and we're warning you about this fix well in advance of it being required.

Oh, well I did read the post (obviously), and it read as if it was required asap to continue beta testing the new ladder system, I guess we have some time. Still don't agree with it, because as this thread points out, a lot of people disagree about what exactly it changes, so force-implementing it wouldn't be a good idea. My main concern is still just what happens differently on which maps. I'd say hold off for a bit longer
