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Subject: Re: C&C Epocilation Release!

Posted by [JasonKnight](#) on Wed, 26 Sep 2007 15:56:38 GMT

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I love the map, its great, onlything I noticed is you can get into the nod power plant pretty easily... the SAM's dont shoot you when your next to the ground... and you can easily kill them with out getting shot at. The other thing is the Obby's max distance of shooting luckily is right where the doors are for the PP. and with the charging up of the obby its easy to just run in while its charging.

and the ref, even easier to get into. i know i know, mine it up. but its so far away.

have yet to try NOD to GDI.

But I took some screenies for everyone.

<-- cant wait to snipe from here

<-- and here