Subject: Re: How to add multiple animations to one w3d? Posted by Yrr on Wed, 26 Sep 2007 11:17:09 GMT View Forum Message <> Reply to Message

Dthdealer wrote on Wed, 26 September 2007 07:37Yes it is! How did WW do it. They used the same 3d tools to make the game.

I did not yet find a single w3d file with multiple animations in it.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums