
Subject: Re: Public announcement: Points Bug Fix
Posted by [trooprm02](#) on Tue, 25 Sep 2007 16:22:49 GMT
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Um, I dont really agree with this "points fix" idea, but it does balance out public server gameplay (in bigger servers).My concern:

- Smaller servers (which includes clanwars)
- A few gameplay issues

For those of you who havent played with it, you wouldnt think it makes a big differene right? Wrong. Some Maps which where completely lobsided for 1 team, are now even, BUT some just go completely the other way. Again, less noticable in bigger servers, smaller servers will take the but of it. I also dont agree with deny access to the beta ladder if you don't agree with the points fix, and dont install it on your server.....

This is not just some random decision to be made, nor to be immediatly forced upon us right away, weight the cons, weight the pros, then base a decision on what the community thinks.

The only real way I see this working, is if EVERYONE agrees to this, and not 1 person disagrees, and it becomes the new norm. If this doesn't happen, a reoccurance of what happened @ cw.cc will happen.
