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Subject: Re: Renegade 2 FPS

Posted by [cmatt42](#) on Mon, 24 Sep 2007 22:51:26 GMT

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[NEFobby[GEN] wrote on Mon, 24 September 2007 15:12]I liked Command & Conquer 3's direction before the Scrin show up, because the "aliens attacking earth" idea has been overdone. It's more than that. Tiberium was seeded so they could harvest it when it was "ready" to be harvested. What they didn't expect is that the humans thrived and even used it as a source of funds, etc. Kane prematurely summoned the Scrin using the data in the Tacitus to create a Tiberium explosion that usually signaled that the Tiberium was ready for harvesting. So the Scrin were just like, "Eh, screw it, get rid of the indigenous species and harvest the Ichor at the same time. That shouldn't be too hard." But the humans proved them wrong anyway.

Not your classic "lolinvasion" story.

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