Subject: Re: Nod Stealth Sound Posted by got2byoda on Mon, 24 Sep 2007 06:40:58 GMT View Forum Message <> Reply to Message

AoBfrost wrote on Sun, 23 September 2007 15:54Impossible, I spent a long time looking in alwats, dat and all vehicles have 3-4 sounds, start, idle, stop, and firing. Theres no specific sound for cloaking, not even for the sbh.

its not impossible.. i can send u the file if u want me to frost. my friend sent it to me but i dont use it cuz its kinda an big advantage if u think aobut it..the one he sent is whenever u get close to a stank driving around u or w/e, it will play the bad boys song

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums