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Subject: Re: Renegade 2 FPS

Posted by [Ethenal](#) on Sun, 23 Sep 2007 15:49:08 GMT

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JPNOD wrote on Sun, 23 September 2007 10:46Idea worked out in paint

Personally I would hate that, I like having maps that have design to them, with areas for vehicles to fight, and areas for infantry, not just a big whorefest in the center of the map.

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