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Subject: Re: One step closer to renegade 2?

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 22 Sep 2007 17:03:11 GMT

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Ah I wouldn't think Renegade's alive solely because of mods, although it is a major factor. I think the clans and communities are what really keeps people playing this game.

I personally think the connection of words "Renegade/Battlefield" is an insult to Renegade. I sure hope they don't include vehicle spawns and artillery strikes, as well as other things that ruined Battlefield.

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