Subject: Re: One step closer to renegade 2?
Posted by diox8tony on Sat, 22 Sep 2007 15:17:34 GMT

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uh, what are you talking about? the mods for scripts.dll are great and wholly appreciated, and the server mods. IRC included(that's what keeps the game unbugged, regulated and somewhat new) what i was talking about are those total conversion mods that someone complained about, hoping that EA works into the new game, i don't see a reason for this as EA will make the game the way they want to and not need any of that shit. please explain yourself more the next time you bash my comments.