
Subject: Re: One step closer to renegade 2?

Posted by [Jerad2142](#) on Sat, 22 Sep 2007 15:07:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

diox8tony wrote on Sat, 22 September 2007 08:56 why does everyone care about the current mods in progress for ren1?,,, i know you all work really hard for that stuff, but if a new game comes out who needs them?

if there really is going to be a new ren it will probably come in 3+ years. and maybe your mods will be done by then, if not then screw your mods.(after all they are made on an obsolete engine) and btw the physics on ren sucked.

[read this EA]:::i hope they make more realistic physics like BF, and they incorporate the C&C economy, base vs. base, RTS style fps, gameplay that still kicks ass every time i start up the old ren.::[/end read]

punches you you moron, the only reason this game is still alive is because people still mod for. If someone had not made a ban function and other things for multiplayer I bet only 1/4 of the people would play it.
