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Subject: Re: One step closer to renegade 2?

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 22 Sep 2007 09:34:23 GMT

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Yeah, they should stick to purchasing vehicles instead of having vehicle spawns.

That way, only good players are rewarded with good vehicles... not noobs who camp at the spawn point.

Also in Bf2, there's usually only one or two good vehicles on the map. You can't do things like a Stank rush or whatever with those types of games.

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