
Subject: Re: Siege and Obi

Posted by [sadukar09](#) on Fri, 21 Sep 2007 21:54:55 GMT

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razorblade001 wrote on Fri, 21 September 2007 13:12sadukar09 wrote on Fri, 21 September 2007 15:33I think that's the script in the First missions with all the scripted action and you get to drive a Medium. Maybe it's the script that kills the Humvee :/
Why would you need to modify the Obelisk's fire power to kill a humm-vee in one shot? Doesn't do that already?

Obelisks misses often on hill and things that are behind a hill. There were a lot of Tank Traps on the first level, so the humvee might accidentally go behind an obstacle (you pushing it)and the scripted action misses.
