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Subject: Re: One step closer to renegade 2?

Posted by [trooprm02](#) on Fri, 21 Sep 2007 12:10:21 GMT

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Ya, I agree with Alex. Westwood didn't even have to time to fully finish the game, polish the graphics etc, they got it to work OK on online, and it was released. Tbh, renegade STILL has good graphics, not like CSS or C&C3 graphics, but they are great for a 2002 game, and still not completely outdated even today. I was wan't EA to listen as much as they did with C&C3, and more. And ofcourse keep the classic C&C mode, and on a new engine. I know its asking too much, but we can hope

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