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Subject: something odd happened while i was playing renegade...

Posted by [SomeRhino](#) on Wed, 02 Jul 2003 22:03:53 GMT

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River Raid uses a file called "terrain.w3d" for the terrain model. Many people name their terrain "terrain.w3d." Renegade doesn't read the file from the map's .mix first, whichever terrain.w3d it finds first, it uses. So, there is another map you have that contains a "terrain.w3d."

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