
Subject: Re: help

Posted by [AoBfrost](#) on Tue, 18 Sep 2007 00:42:59 GMT

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Effects:

1. Make square
 2. make sphere
 3. make cylinder
 4. make editable mesh
 5. make editable poly
 6. render
 7. right click
 8. left click
 9. edit
 10. undo
 11. file>close
 12. you cant use 3dsmax8
 13. rofl'd
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