

---

Subject: Re: help

Posted by [Oblivion165](#) on Mon, 17 Sep 2007 23:53:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

We ignore the un-worthy but to answer your question Renegade doesn't support max materials or max effects. (That includes RenX and 3ds max)

All effects in Renegade are created by w3d viewer using the emitter system.

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=45>

EDIT: No double posting either.

---