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Subject: Model Making and Bones

Posted by [maytridy](#) on Wed, 02 Jul 2003 16:20:33 GMT

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They get the treads\wheels to react to the terrain. Without them, I don't think the tank will move forward\backwards etc.\

But I can't find out how to the the tread texture to move, like when you go forward in the tank, the treads just look like they aren't moving.

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