Subject: Re: LevelRedit, a .mix to .lvl converter! Posted by Yrr on Sat, 15 Sep 2007 16:00:44 GMT View Forum Message <> Reply to Message

Am I going to push out a new version for every little bug?? Here is LevelRedit v1.02.

Changes:

- Some car markers were not imported.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums