
Subject: Model Making and Bones

Posted by [General Havoc](#) on Wed, 02 Jul 2003 15:30:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

One at http://www.renhelp.co.uk/Tutorials/TUT_Vehicles

Edit: The tutorial is there but not the one I was thinking of, If I find the tutorial i'll upload it, it shows you how to add the bones and name them for a tank. The link above shows you how to do it but i'm not 100% sure if it's all correct. For example when setting the animation for suspension it doesn't make it entriy clear because it can mess up in Level Edit if you do it wrong.

_General Havoc
