
Subject: Re: Suggestion: Official Community Server
Posted by [EvilWhiteDragon](#) on Thu, 13 Sep 2007 17:22:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

IronWarrior wrote on Thu, 13 September 2007 18:02Spoony wrote on Thu, 13 September 2007 16:58I was thinking of simply using Spoonysrv for it, renamed appropriately and with whatever rule/serverside changes ended up coming into effect.

Also, I had planned to ask Jelly for the 'a00' name, but that seems a little far fetched.

Server be 100 player slots right?

I'll think that would be needed if it goes ahead.

If it ever goes online and alot of players from the forum plays there, would join, could be a fun game.

100 players? No way.

I mean, hello, vehicle limit of 7 (yes it's 8 but that includes the harvester)...
