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Subject: Re: C&C\_Mario64

Posted by [IronWarrior](#) on Thu, 13 Sep 2007 04:03:47 GMT

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GrayWolf wrote on Wed, 12 September 2007 19:41 yeah its done i just dont know what to do with it now... make a death match or squeeze some buildings in and still have problem with guys jumping.

If you gonna make a deathmatch outta it, put zillions of weapons, armour and health spawns all over and few vehicles.

No PTs, they ruin deathmatch games.

But still, I'll think you should release two versions.

One AOW type, add some minibuildings and one open type that can be used for DeathMatch games.

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