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Subject: Re: Suggestion: Official Community Server  
Posted by [EvilWhiteDragon](#) on Wed, 12 Sep 2007 17:43:06 GMT  
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trooprm02 wrote on Wed, 12 September 2007 18:16nikki6ixx wrote on Tue, 11 September 2007 22:56As mentioned before, the community wouldn't agree on the rules. You'll have people arguing for weapon drops, others against. People will be ragging on the maps, etc.

So? its a game...people won't send bombs to their houses or anything, even if 1 rule or another they don't agree with, we all play on a server, with atleast 1 rule nobody agrees with (well a few are exceptional), but do we still play there? Yes. Disagreeing with the rules would be the least of the worries

Troop, go back to work and do your homework.

Rules are there for a reason, being to increase the joy of everyone. At least, that's what a reason should do, else it's pretty pointless.

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