Subject: Re: C&C_Epocilation
Posted by Chuck Norris on Wed, 12 Sep 2007 17:19:59 GMT
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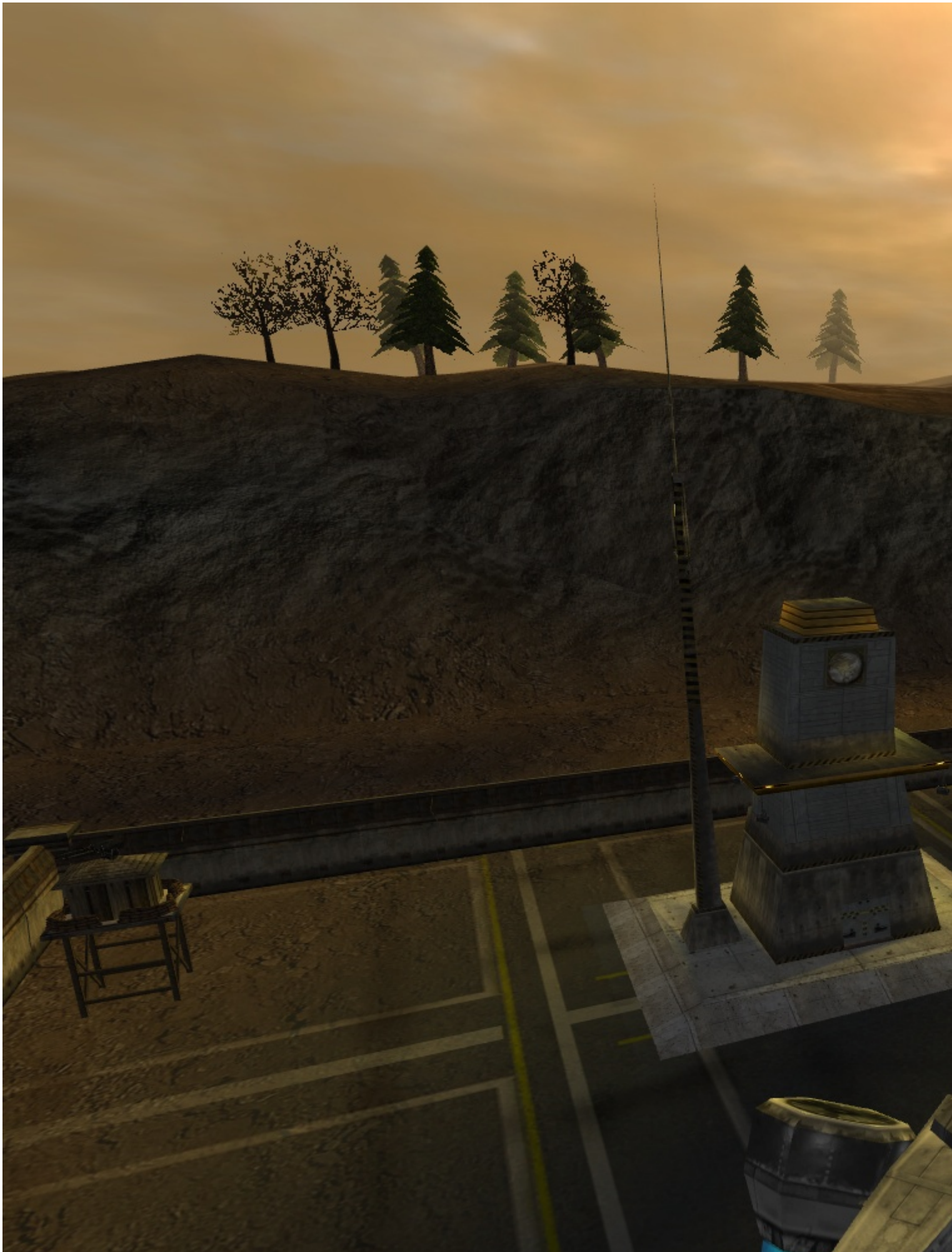
Tested it, and I say it's an excellent map. A little CPU intensive it seems, but good map and nothing big wrong with it. All I found wrong was, as you said, visual errors. Some were already listed here, some I didn't see listed here.

I uploaded the images. Most of them are self explainatory, and the problem is circled in Red. I've had characters disappear, part of buildings disappear, textures on buildings and the Medium tank disappear, and the crystal and lights on the Obelisks disappear. I only tested the Orca and Medium tank as far as vehicles go.

File Attachments

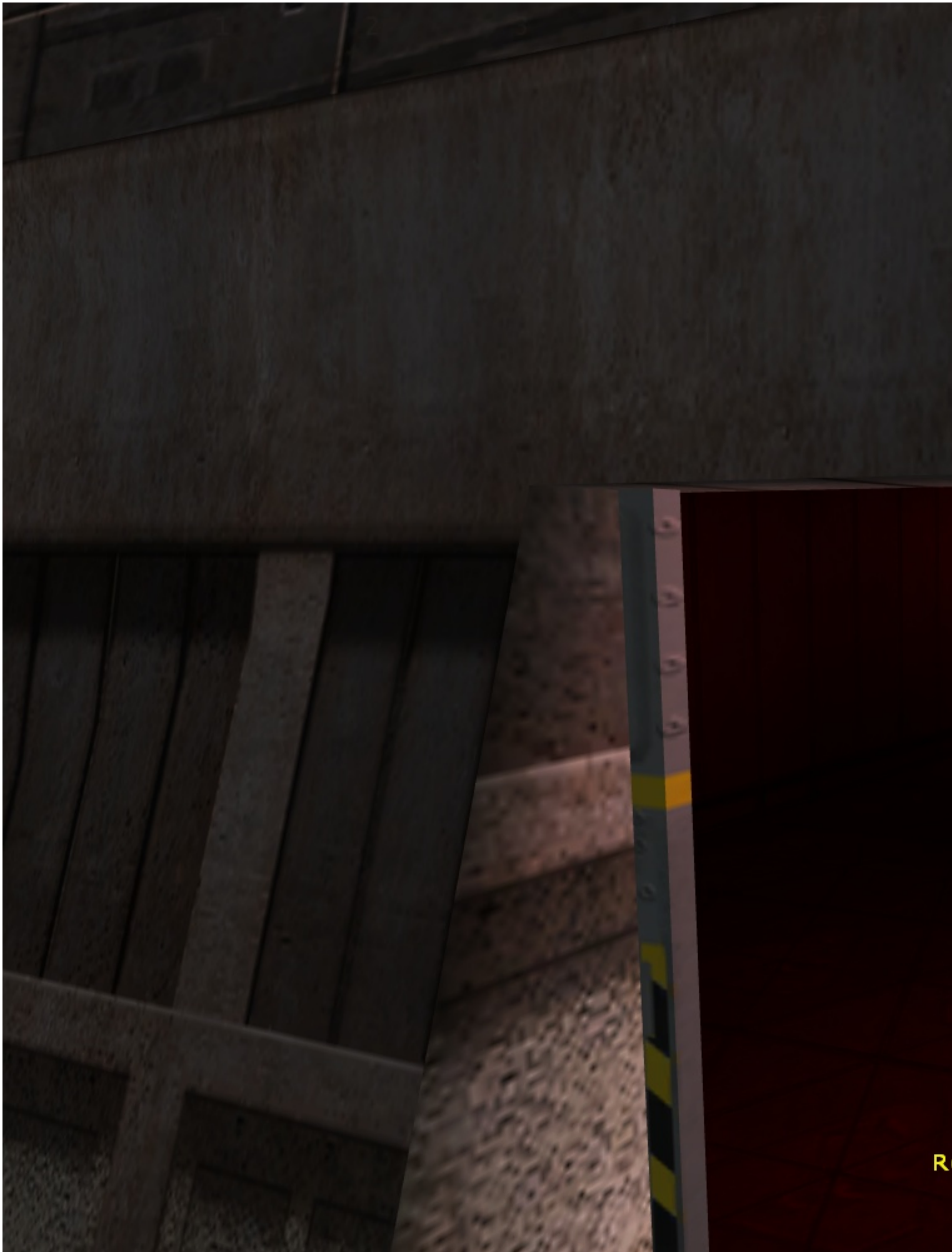
1) ScreenShot01.jpg, downloaded 215 times



2) ScreenShot02.jpg, downloaded 221 times

Renegade

3) ScreenShot03.jpg, downloaded 209 times



4) ScreenShot04.jpg, downloaded 205 times

5) ScreenShot05.jpg, downloaded 209 times

6) ScreenShot06.jpg, downloaded 209 times

Renegade

7) ScreenShot07.jpg, downloaded 202 times

8) ScreenShot08.jpg, downloaded 204 times