
Subject: Re: Suggestion: Official Community Server
Posted by [trooprm02](#) on Wed, 12 Sep 2007 16:16:07 GMT
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nikki6ixx wrote on Tue, 11 September 2007 22:56As mentioned before, the community wouldn't agree on the rules. You'll have people arguing for weapon drops, others against. People will be ragging on the maps, etc.

So? its a game...people won't send bombs to their houses or anything, even if 1 rule or another they don't agree with, we all play on a server, with atleast 1 rule nobody agrees with (well a few are exceptional), but do we still play there? Yes. Disagreeing with the rules would be the least of the worries
