

---

Subject: Re: C&C\_Epocilation

Posted by [sadukar09](#) on Mon, 10 Sep 2007 21:02:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

-Added blockers on construction yards to fix getting stuck near a ramp.

2 times DAMMIT!!!!

EDIT: Vis error on the outside of obelisk 2 (the one in front of the HoN. And SAMs on the inside, more C&C95ish.

---