Subject: Making object(s) larger in RenX

Posted by Ryu on Mon, 10 Sep 2007 09:48:14 GMT

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Okay, So I made a map in Hammer tool and exported the map via .DXF, And Imported the map into RenX.. But my problem is.. It's really small..

Is there a way I can expand the map via RenX? Or will I have to make the map larger in Hammer tool?

Here's the size now:

As you can see.. there are so many objects in this map (some are really small) that manually resizing them would take... forever..

File Attachments

