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Subject: Re: Status: .mix -> .lvl converter

Posted by [danpaul88](#) on Sun, 09 Sep 2007 16:48:20 GMT

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Apart from anything else it's pretty easy to just rip the terrain from the .mix and setup the LE settings yourself, it doesn't take a rocket scientist to replicate the original level file, this tool just makes the process easier and will hopefully allow server owners to make server side mods for custom maps.

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