
Subject: RePosted: "WIP: Tiberium Sun Infantry"
Posted by [SpartnII](#) on Wed, 02 Jul 2003 02:35:32 GMT
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wow...thankx Npsmith =O)...i really appreciate you doing that, you didn't have to

and thankx for all the compliments on the models guys =O)

the polycount of them all are around 3000

also guys i could REALLY REALLY use some advice on how the following units should look...

Nod Rocket Soldier

Nod Engineer

GDI Engineer

Also do you all think that the jump jet infantry for GDI should look different besides the pack on his back?

i would really appreciate some 2d art of them if someone gets bored =O)
