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Subject: Re: C&C\_Epocilation

Posted by [R315r4z0r](#) on Thu, 06 Sep 2007 04:45:02 GMT

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YES! I got good news!

This is what happened:

I was fixing the map up in level edit. I put in the controllers in, and I wanted to go and test it in game. So I saved it, and exported it. But while I was exporting, I realized that I had forgotten to put in the explorer helicopters in. So after it finished, I found the Orca and clicked make.

BOOM! My level edit crashed!

And just as fast as it crashed to my desktop, it hit me... I was using the wrong version of level editor! (Luckily I saved backup copies of the old Epoc lvl files) I placed the old level files back in the level folder, and opened up the other version of level edit that I had.

I clicked open, and then loaded the map, and.. IT WORKED! It didn't crash!

So, the past day and a half of trying to redo my work was for naught, but I don't care cause now I can get on with the mapping!

Expect public beta soon!

\*excited\*

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