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Subject: Re: Sitting person in vehicle

Posted by [nopol10](#) on Sun, 02 Sep 2007 01:11:39 GMT

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The roleplay 2 script for visible characters is a bit screwed. When you turn your turret or view to face the front, it changes into vehicle first person mode and lags the vehicle. Sometimes shooting the vehicle will help but it comes back again after a while.

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