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Subject: Re: RENGUARD and BIATCH

Posted by [EvilWhiteDragon](#) on Sat, 01 Sep 2007 23:11:16 GMT

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Xpert wrote on Sat, 01 September 2007 21:12AoBfrost wrote on Sat, 01 September 2007 01:00  
2. i dont need biatch when our server has a self made anti cheat that detects everything like  
biatch, big head, dmg, pt distance, building health, the usual haxz0rs.

Good job at being an asshole and blabbering about a non public mod no one gives a shit about.  
The thread was tthom=[UN]= publicaly saying thank you for Renguard and BIATCH not a "HEY  
THIS MOD I HAVE IS COOLER THAN YOURS" type of bs.

SSAOW 1.5 with modified scripts.dll and other tools and ingame features that was given to you by  
someone from gz0ne correct?

Nothing special. The person himself who made those custom scripts even uses BIATCH with the  
mod.

Thanks for your support Xpert. I am happy to see that there are at least some people around with  
common sense.

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