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Subject: Re: Ripping cnc3 models

Posted by [AoBfrost](#) on Sat, 01 Sep 2007 16:51:17 GMT

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I'll play around, I'm sure the models are somewhere in a .big file somewhere in a folder on cnc3, if i fail, i saw a person who added avatars to the sims or whatever game, so I could ask him how he did it, cause he has tiberium grass, a harvester car and all that, plus I have read another person claiming they did it too, but no SS's so i'll find out somehow.

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