
Subject: Re: Modeling

Posted by [SWNight](#) on Thu, 30 Aug 2007 10:38:33 GMT

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Sn1per74* wrote on Wed, 29 August 2007 20:31SWNight wrote on Wed, 29 August 2007 04:28This may seem a bit stupid but.

How do I move the camera around in Gmax? (So I can work on the other bits of my terrain)
There is an arc rotate button on the bottom right.

Thanks Sn1per.
