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Subject: Re: Level edit problem

Posted by [MrC](#) on Wed, 29 Aug 2007 17:45:42 GMT

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SWNight wrote on Wed, 29 August 2007 08:09ffs! USE THE OBJECTS!

Objects -> Simple -> Simple DSAPO -> Simple\_Sydney\_SandM\_Wall!

ur totally right im sorry lol i didnt see that one before so i used the tiles and didnt know there was another wall like that thnx bigtime

FIXED!!

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