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Subject: Re: New idea? Automatic map downloader.  
Posted by [3663Nixon](#) on Wed, 29 Aug 2007 11:56:10 GMT

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It would be nice if the server owners hosted the maps. It seems a little unfair for the owners of the master server(s) to foot the bandwidth bill, especially if they run common maps that are included with Ren.

If a fanmaps server decides it wants to host a shed load of maps, then surely they should lay on the maps for thier community?

Regarding the relaunch of Ren to detect new maps - could something be created much like RG that does a check before hand, and if no maps are found, download it and then continue to launch Ren? The check would obviously have to communicate with the server for it to dish out the map name. Thinking in n00bstories terms- this could be as simple as checking a http resource that simply contains the current map name. Do other server owners have the ability to publish the current map too? I dont see a need to create a whole new and tricky communication path just to get a map name- surely?! Or what about the "thing" that shows the map via XWIS?

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