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Subject: Re: Lan exploit???

Posted by [AlienWorkShop](#) on Wed, 29 Aug 2007 08:40:25 GMT

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That still wont solve the problem of his renguard finding invalid files just by using game2.exe, what if he wants to play Multiplayer, using game2.exe will either get him forcerg off the server, or bugged to death by messages

For the people asking how renguard knows your using a LAN exploit, im assuming its done like this:

1) You join a server on PC1, the Renguard Master Server now knows your in a server, and what IP address your from, and if your using renguard or not.

2) You join another server on PC2, Renguard master server checks against its database to see if your already on a server from the same IP... If you are it kicks you both off the game and tells renguard to display the LAN Exploit message.

Just a general idea of how it works, it might be different.

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