
Subject: WIP: Tiberium Sun Infantry

Posted by [PiMuRho](#) on Tue, 01 Jul 2003 06:50:34 GMT

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Titan1x77CaptkurtTitan1x77What if he doesnt use the same exact names and models everything his self?

You can do, believe me. you can and nobody will be bothered. I know this to be the case. just trust me.

I'd do it....I dont know how a mod for any game...can be stopped once it's made.

And you Can't get sued for something that makes no money...unless it's an original piece of software that's pirated...and mod exchanges isnt part of pirating

Just read this: <http://www.3dactionplanet.com/features/q3dmhellchick/iplaw/>

also, try this analogy for size:

Make your own cartoon using Flash. Base it on the Simpsons, Mickey Mouse, any well-known characters. See how long it takes for you to get a C&D order after you release it.

Whether you understand it or not, mods get shut down for breaching copyright. You are using someone else's property. They have a right and an obligation to prevent you from doing so. If they don't, then they could have problems later on if they have to defend it in court. Copyright has to be actively protected.

Another example: You make a Renegade mod, based on your own original ideas. Then you notice that someone else has taken your ideas, and used them in their own mod for another game without asking permission. Do they have the right to do this? Of course not. You own that copyright.

Obviously, there's no guarantee that EA will shut down a TS mod, or a BF1942 mod. You just need to be aware that they can.
